

Replacing Cards (DRAW):

The player always makes a substitution. If the player wants to keep all 5 cards, he must lock (HOLD) the 5 cards and press the replace (DRAW) button. All 5 cards can be replaced if the player does not want to keep them but wants to replace all the cards that came in the hand.

Auto-block

A winning combination may appear at the hand, then the game automatically imposes a block (HOLD) on cards that are already winning for the player before they are replaced. The player can adjust the automatically blocked cards or leave them as they are before replacing them.

Deck

Each round's hand comes from 1 full deck of 52 cards, no jokers (A to 2).

PAYTABLE



	1 COIN	2 COINS	3 COINS	4 COINS	5 COINS
ROYAL FLUSH	250	500	750	1000	4000
STRAIGHT FLUSH	40	80	120	160	200
FOUR OF A KIND	20	40	60	80	100
FULL HOUSE	6	12	18	24	30
FLUSH	5	10	15	20	25
STRAIGHT	4	8	12	16	20
THREE OF A KIND	3	6	9	12	15
TWO PAIRS	2	4	6	8	10
TENS OR BETTER	1	2	3	4	5

Player can choose to select his Coin and bet value

The player plays with a default bet of 1 coin but can increase the number of coins per round at any time.

Possible coins select: 1-5

Possible Bets: 0.1, 0.2, 0.3, 0.5, 1, 2, 3, 5, 10

Winning combinations:

- **Jack or Better** - a pair of Jack or higher cards (J, Q, K, A)
- **Two pairs** - any two pairs of cards
- **Three of a kind** - 3 cards of the same face value (any)
- **Straight** of 5 cards in order from 2 to A. The suit does not matter.
(Exception 5 cards of the same suit)
- **Flush** - A flush. 5 cards of the same suit.
- **Full house** - 3 cards of the same face value + pair
- **Four of a Kind** - 4 cards of the same face value (for example 4 eights).
- **Straight Flush** - 5 cards of the same suit and in order (from 2 to K).
- **Royal Flush** - 5 cards in order one suit (from 10 to A)

The payment is made on the highest of the possible combinations.

The Doubling /gamble game- Beat the Dealer

For video poker uses the classic feature of doubling the winnings, which looks almost the same as the main field.

It consists of 5 cards, the first card opens immediately - it is the dealer's card, it can be marked with a different background and the inscription "Dealer". The other 4 cards are closed "shirts" up. The player chooses 1 of the 4 cards, his task is to open a card that is bigger than the dealer's. All cards on the field are randomly selected from the deck and it is possible that the 4 cards are all smaller than the dealer, however this does not affect the logic of the chip. After the player opened a card, he opens and is shown the contents of the remaining 3 cards.

Possible outcomes:

The player has opened a card greater than the dealers. His winnings are doubled, and he is offered a new attempt to double his current winnings or take his winnings and return to the main game. There is no limit to the number of doubling rounds.

Player and dealer cards are equal in value. (An example of two tens). The player does not lose or gain anything. His prize remains as it was before the opening of the card. He is invited to try to double again or take the prize.

The player opens a card that is smaller than the dealer's card. He loses his prize and returns to the main game.

Multi Hands play

Player can choose how many hands he wants to play with

1 hand cards

5 hands cards

10 hands cards



All hands will show together the results.

Malfunction voids all plays and pays!

- "All unfinished rounds will be terminated every other day. If the game requires "Collect-
the " Collect" will take place and the win from the round will be added to the players "
balance". If the game requires action from a player, the result is counted assuming that the
player has chosen the action with no risk without raising the initial bet.

GAME CONTROL PANE



Reveals new cards deck hand



Replace cards deck in this hand



Get my winnings

Double my bet



Double my bet by half



Hold /Lock card



TOTAL BET : €0.30

	€ 1000.00	€ 100.00	<	3	>	<	€0.10	>	game name ID: 12345678 12:30
	BALANCE	WIN		COIN			BET		

Player Balance, player winnings, coin select amount, bet value, total bet value, ID game name, clock, Volume on/off