



treasures.. Come enjoy!

If the player is comfortable holding the mobile device vertically, the game adapts to the player, the game is controlled at the bottom of the

Portrait version





5 Reels 3 rows , 10 lines

Spinning Reels

0.01 - 0.03 - 0.05 - 0.06 - 0.10 - 0.25 - 0.50 - 1 - 2 -

0.1/10

2 ways win • Expanding Wild • Re-spins

PAYOUTS INFORMATION:

3-4-5-6-7-8-9-10

payline select

97.01%

60,000

75.56%

18.72 - Medium/high

Player Limits: Regulated by the Getta Gaming back office.

Other: Play for fun • Variable bet values

User interface: adaptive
Screen footprint: 1280x720 desktop/ mobile

The symbols are carefully matched to th

Shark, dolphin, fish, walrus, coral, jellyfish,clam, starfish

(

(9)

Auto play selection menu. Not shown only in jurisdictions tha for special features, such as Boi Auto play can be stopped at ar Spin (Stop) button. Pressing on this button opens the Paytable and game rules

> 2.25 NONE 6 NONE

×

TOTAL BET €1.50

Pop up with Autoplay button

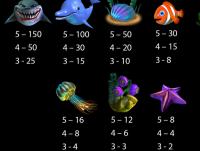
Pop up with Bet (stake value) button BET PER LINE

AUTOPLAY

MAX BET







5 – 20

4 – 10

3 - 5

Probability SUM				
	3 in a row	4 in a row	5 in a row	
Low 3	13.46701%	3.19778%	0.66204%	17.326839
Low 2	9.73791%	2.04309%	0.37835%	12.15935%
Low 1	7.73603%	1.39739%	0.24358%	9.37700%
High 5	5.98478%	1.06255%	0.14909%	7.196439
High 4	4.73827%	0.80774%	0.09974%	5.64575%
High 3	4.10568%	0.66922%	0.08884%	4.863749
High 2	3.42677%	0.48868%	0.05279%	3.968249
High 1	1.60530%	0.18328%	0.01386%	1.802449
	50.80175%	9.84974%	1.68829%	62.339789
Exp-Wild	13.41%			

RANDOMIZATION Random Number Generator (RNG) The algorithm used for random number generation (RNG) is Fortuna, physical random number generator exploiting an elementary quantum optics process. Fortuna has been evaluated and certified by the Trisigma, the recognized Netherlands company in charge of measurement

science, testing and compliance. It confirmed that the quality of its random output complies with the highest requirements See the Certificate of Conformity and read the Test Report on TBD

http://www.idquantique.com/ MALFUNCTION MANAGEMENT

If a player attempts to access a game using an invalidated se (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume network timeout or server error a "technical error" message will be displayed to the player.

Players have access to game rules from within the game at all times.